Let's Get Packing!



Campers should help with packing. This is a valuable learning experience, and it is important that the camper knows what has been packed and where it is.

A FEW PACKING TIPS . . .

- Please label all clothing and equipment with your child's full name. ٠
- Pack enough clothing for the session, as we have limited laundry facilities at camp.
- Pack clothing that is comfortable and that will provide protection in the hot sun and on cool nights. •
- Shoes should be comfortable as we do a lot of walking at camp! Some activities require closed toed shoes. ٠
- Personal sports equipment may be brought but will need to be approved for use. ٠
- Medications should NOT be packed! They must be brought to the bus departure check-in on the first day of ٠ camp and turned in to the camp health staff along with a completed health history form.

Suggested items to pack

- socks
- underwear
- raincoat or poncho
- long pants (sweatpants/jeans)
- warm shirts or sweatshirt(s)
- t-shirts
- shorts
- pajamas

- cap or hat
- 1 pair closed toed shoes
- swimsuit
- school type back pack
- water bottle
- single sheet, blankets/sleeping bag
- pillow & pillowcase
- bath towel(s)
- washcloth(s)

Optional Items

- pre-addressed, stamped envelopes
- notebook/journal and pen

- shower shoes (flip flops)
- shampoo
- comb or brush
- toothbrush & toothpaste
- soap
- insect repellent
- flashlight
- deodorant
- dance outfit
- feminine hygiene products

camera

- extra swimsuit
- reading materials

What NOT to bring

The following is a list of items NOT to bring to camp. If they are found they will be removed and returned at the end of the session.

- cell phones
- pocket knives •
- video games

- vehicles
- iPods
- food

- electronics of any kind
- pets or animals of any kind

The following items will be confiscated and parents and authorities will be contacted to remove their child from camp. No fee-adjustment or refund will be given for violation.

• firearms or weapons

drugs or alcohol

• tobacco products

any other illegal • substance

fireworks